

Newton — Problem Set 4 — Solution

1. A Very Strange Central Force Law

(a) The rate at which the planet sweeps out area is proportional to:

$$V_{\text{left}}(a-e) \text{ on the left}$$

and $V_{\text{cross}} a$ on the bottom and top

$$V_{\text{right}}(ate) \text{ on the right}$$

These rates must be equal by Proposition 1, so we learn

$$V_{\text{cross}} = \frac{a-e}{a} V_{\text{left}} \text{ and } V_{\text{right}} = \frac{a-e}{ate} V_{\text{left}}$$

(b) The $\Delta QoM_{\text{horizontal}}$ is proportional to $V_{\text{cross}} = \frac{a-e}{a} V_{\text{left}}$

↑ quantity of motion
↑ component in the horizontal direction at the lower-left corner

The $\Delta QoM_{\text{vertical}}$ is proportional to V_{left}

So the vector (which is the sum of these) is proportional to

$$V_{\text{cross}} = \frac{a-e}{e} V_{\text{left}}$$

multiply by a
and divide by
 V_{left}

$$\text{resulting vector indeed points to star}$$

(c) At lower right

$$V_{\text{right}} = \frac{a-e}{ate} V_{\text{left}}$$

$$V_{\text{cross}} = \frac{a-e}{a} V_{\text{left}}$$

WHAT A STRANGE FORCE LAW!

Length at lower left is:

$$\sqrt{\left(\frac{a-e}{a}\right)^2 + 1} V_{\text{left}}$$

Length at lower right is:

$$\sqrt{\left(\frac{a-e}{a}\right)^2 + \left(\frac{a-e}{ate}\right)^2} V_{\text{left}}$$

Ratio is
lower right → $\sqrt{\frac{1}{a^2} + \frac{1}{(ate)^2}} / \sqrt{\frac{1}{a^2} + \frac{1}{(a-e)^2}}$
lower left →

2. Radii of Curvature — Newton's Construction Involving Chords

(a) Below is a table showing the x-value, the slope of the chord leading to that x-value, and the place on the y-axis where the perpendicular to the chord intersects it.

```
In[7]:= twoAPerpendicular[x_] := -x / (-Sqrt[1 - x^2] + 1)

In[12]:= MatrixForm[
  Table[{x, twoAPerpendicular[x], -x twoAPerpendicular[x] + (-Sqrt[1 - x^2] + 1)},
  {x, DeleteCases[Range[-0.5, 0.5, 0.1], 0.0]}]]

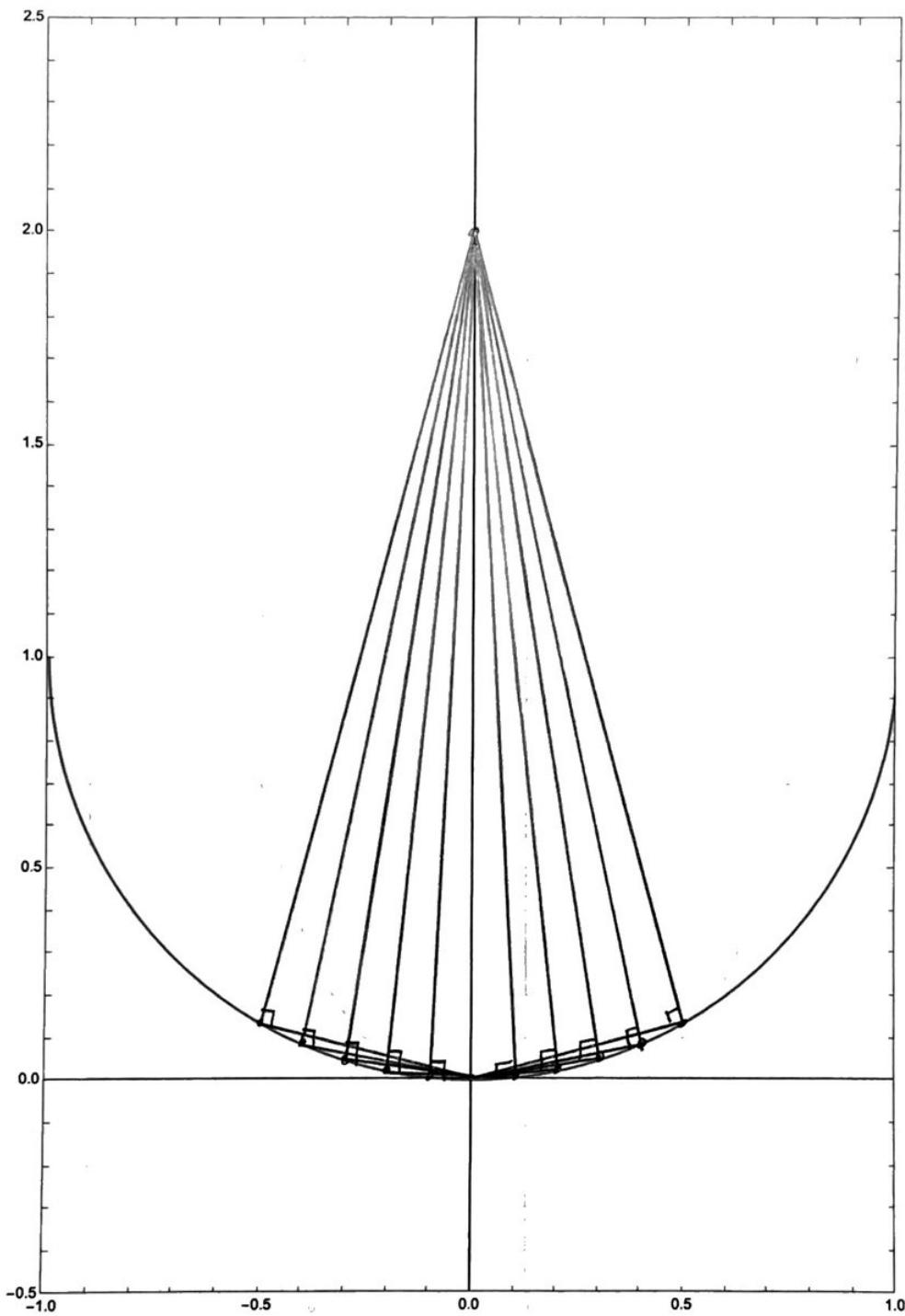
Out[12]//MatrixForm=
```

-0.5	3.73205	2.
-0.4	4.79129	2.
-0.3	6.51313	2.
-0.2	9.89898	2.
-0.1	19.9499	2.
0.1	-19.9499	2.
0.2	-9.89898	2.
0.3	-6.51313	2.
0.4	-4.79129	2.
0.5	-3.73205	2.

On the next page, I have plotted these results. Notice that for the circle, all the points go to exactly the same place. This is a property of the circle, not of other curves that are close to circular.

```
In[ ]:= Plot[-Sqrt[1-x^2] + 1, {x, -1, 1},  
PlotRange -> {{-1, 1}, {-0.5, 2.5}}, AspectRatio -> 3/2,  
GridLines -> {Range[-1, 1, 0.1], Range[-0.5, 2.5, 0.1]}, Frame -> True]
```

```
Out[ ]=
```



(b) Below is a table showing the x-value, the slope of the chord leading to that x-value, and the place on the y-axis where the perpendicular to the chord intersects it.

```
In[14]:= twoBPerpendicular[x_] := -x / (5 x^4)

In[16]:= MatrixForm[Table[{x, twoBPerpendicular[x], -x twoBPerpendicular[x] + (5 x^4)}, {x, DeleteCases[Range[-1, 1, 0.1], 0.0]}]]

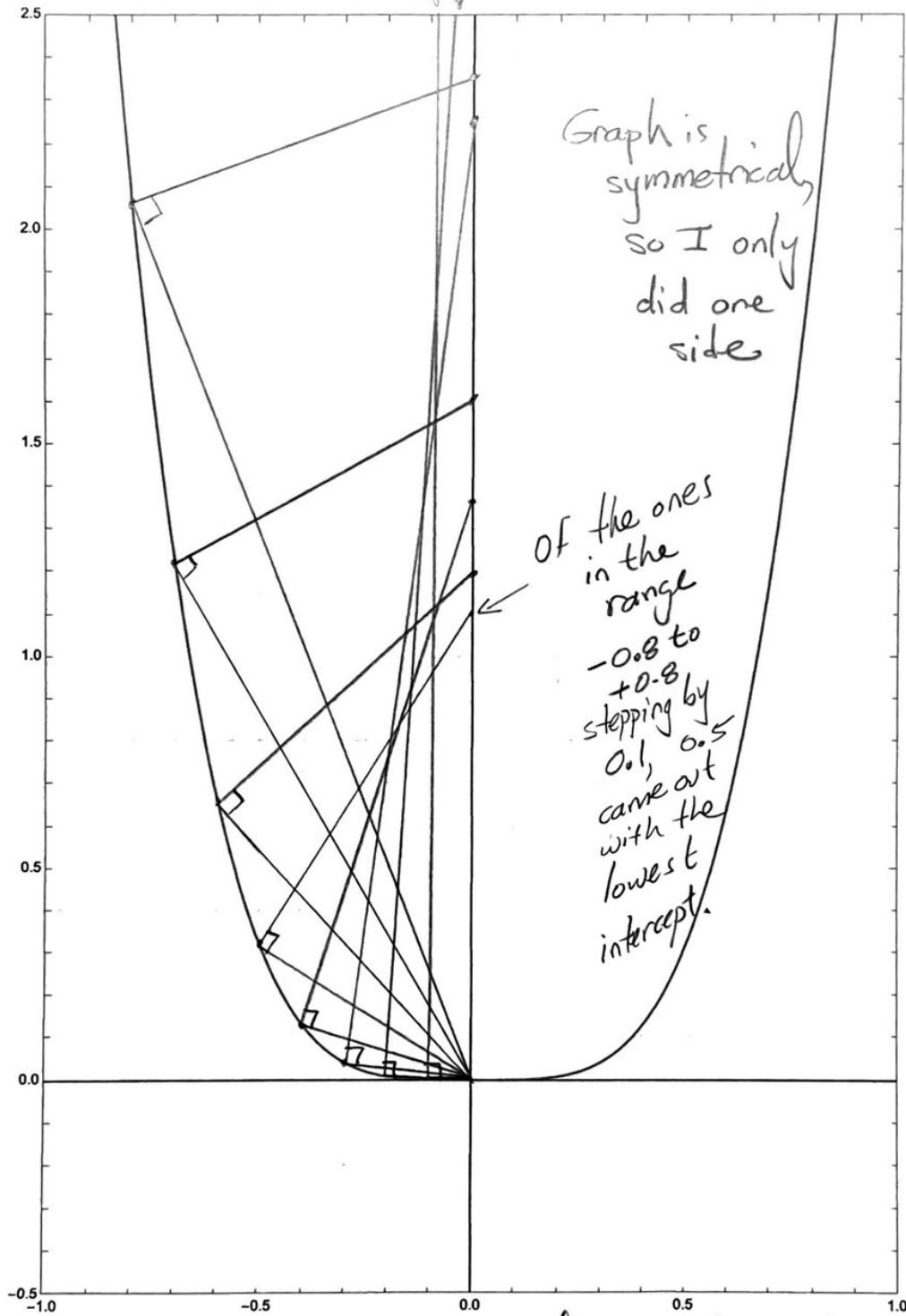
Out[16]//MatrixForm=
```

-1.	0.2	5.2
-0.9	0.274348	3.52741
-0.8	0.390625	2.3605
-0.7	0.58309	1.60866
-0.6	0.925926	1.20356
-0.5	1.6	1.1125
-0.4	3.125	1.378
-0.3	7.40741	2.26272
-0.2	25.	5.008
-0.1	200.	20.0005
0.1	-200.	20.0005
0.2	-25.	5.008
0.3	-7.40741	2.26272
0.4	-3.125	1.378
0.5	-1.6	1.1125
0.6	-0.925926	1.20356
0.7	-0.58309	1.60866
0.8	-0.390625	2.3605
0.9	-0.274348	3.52741
1.	-0.2	5.2

On the next page, I have plotted these results. Notice that for the quartic, there isn't convergence! The origin is a point on this curve with zero curvature.

```
In[ -]= Plot[5 x4, {x, -1, 1}, PlotRange → {{-1, 1}, {-0.5, 2.5}}, AspectRatio → 3/2,
GridLines → {Range[-1, 1, 0.1], Range[-0.5, 2.5, 0.1]}, Frame → True]
```

Out[-]=



Bottom line: intercepts are
not converging (at all)

(c) Below is a table showing the x-value, the slope of the chord leading to that x-value, and the place on the y-axis where the perpendicular to the chord intersects it.

In[23]:= twoCPerpendicular[x_]:= -x / (x^3 + x^2)
In[30]:= MatrixForm[Table[{x, twoCPerpendicular[x], -x twoCPerpendicular[x] + (x^3 + x^2)}, {x, DeleteCases[Range[-0.5, 1.0, 0.1], 0.0]}]]
Out[30]//MatrixForm=

$\begin{pmatrix} -0.5 & 4. & 2.125 \\ -0.4 & 4.16667 & 1.76267 \\ -0.3 & 4.7619 & 1.49157 \\ -0.2 & 6.25 & 1.282 \\ -0.1 & 11.1111 & 1.12011 \\ 0.1 & -9.09091 & 0.920091 \\ 0.2 & -4.16667 & 0.881333 \\ 0.3 & -2.5641 & 0.886231 \\ 0.4 & -1.78571 & 0.938286 \\ 0.5 & -1.33333 & 1.04167 \\ 0.6 & -1.04167 & 1.201 \\ 0.7 & -0.840336 & 1.42124 \\ 0.8 & -0.694444 & 1.70756 \\ 0.9 & -0.584795 & 2.06532 \\ 1. & -0.5 & 2.5 \end{pmatrix}$
--

On the next page, I have plotted these results. This is the more typical case that Newton is expecting. Unlike for the circle they don't converge identically. Unlike the quartic at $x = 0$ though, they do converge.

Although I haven't plotted the additional ten points below on the next page, they help see numerically that they are converging to 1.0.

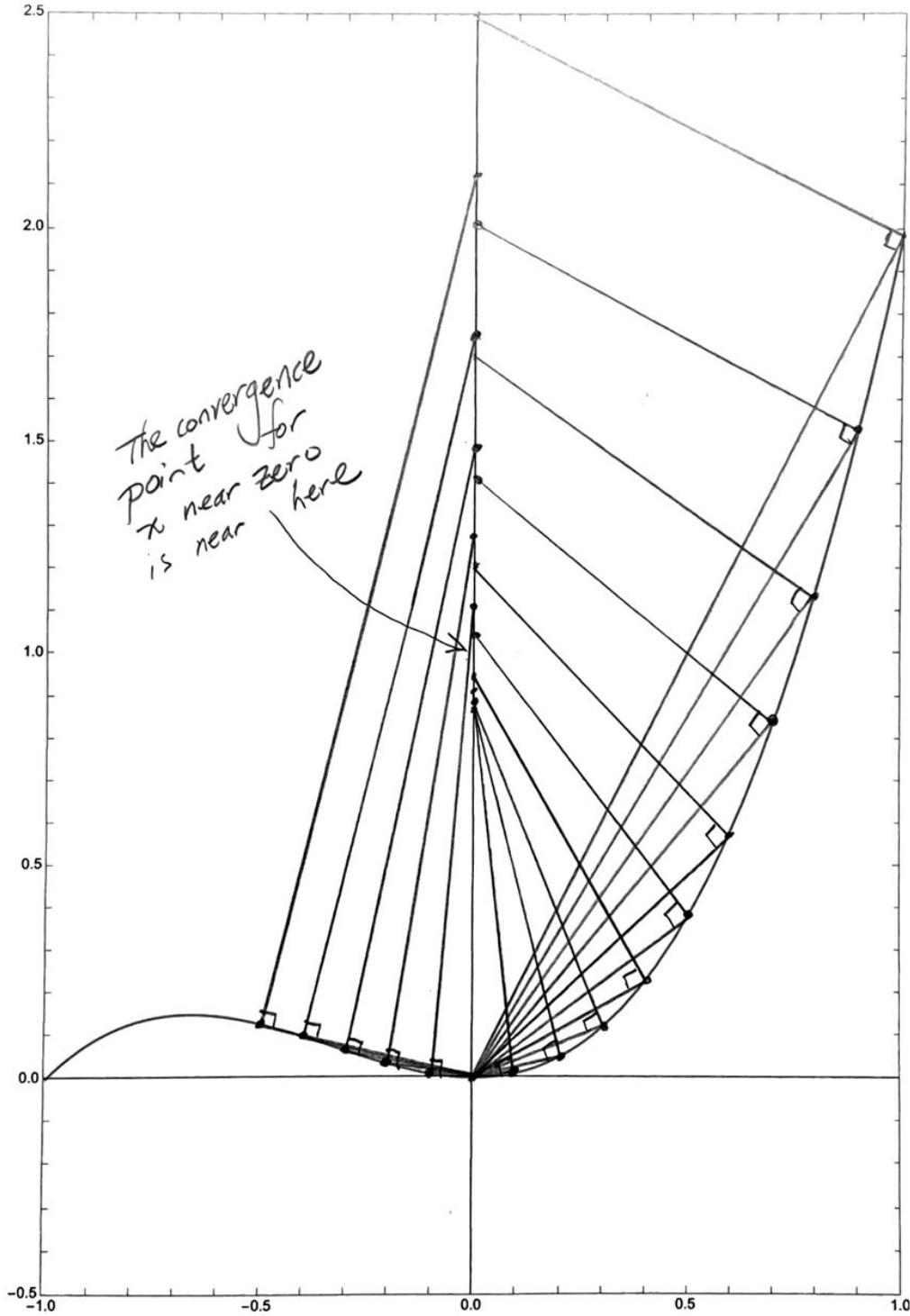
In[34]:= MatrixForm[Table[{x, twoCPerpendicular[x], -x twoCPerpendicular[x] + (x^3 + x^2)}, {x, Range[-0.09, 0.09, 0.02]}]]
Out[34]//MatrixForm=

$\begin{pmatrix} -0.09 & 12.21 & 1.10627 \\ -0.07 & 15.361 & 1.07983 \\ -0.05 & 21.0526 & 1.05501 \\ -0.03 & 34.3643 & 1.0318 \\ -0.01 & 101.01 & 1.0102 \\ 0.01 & -99.0099 & 0.9902 \\ 0.03 & -32.3625 & 0.971801 \\ 0.05 & -19.0476 & 0.955006 \\ 0.07 & -13.3511 & 0.939822 \\ 0.09 & -10.1937 & 0.92626 \end{pmatrix}$
--

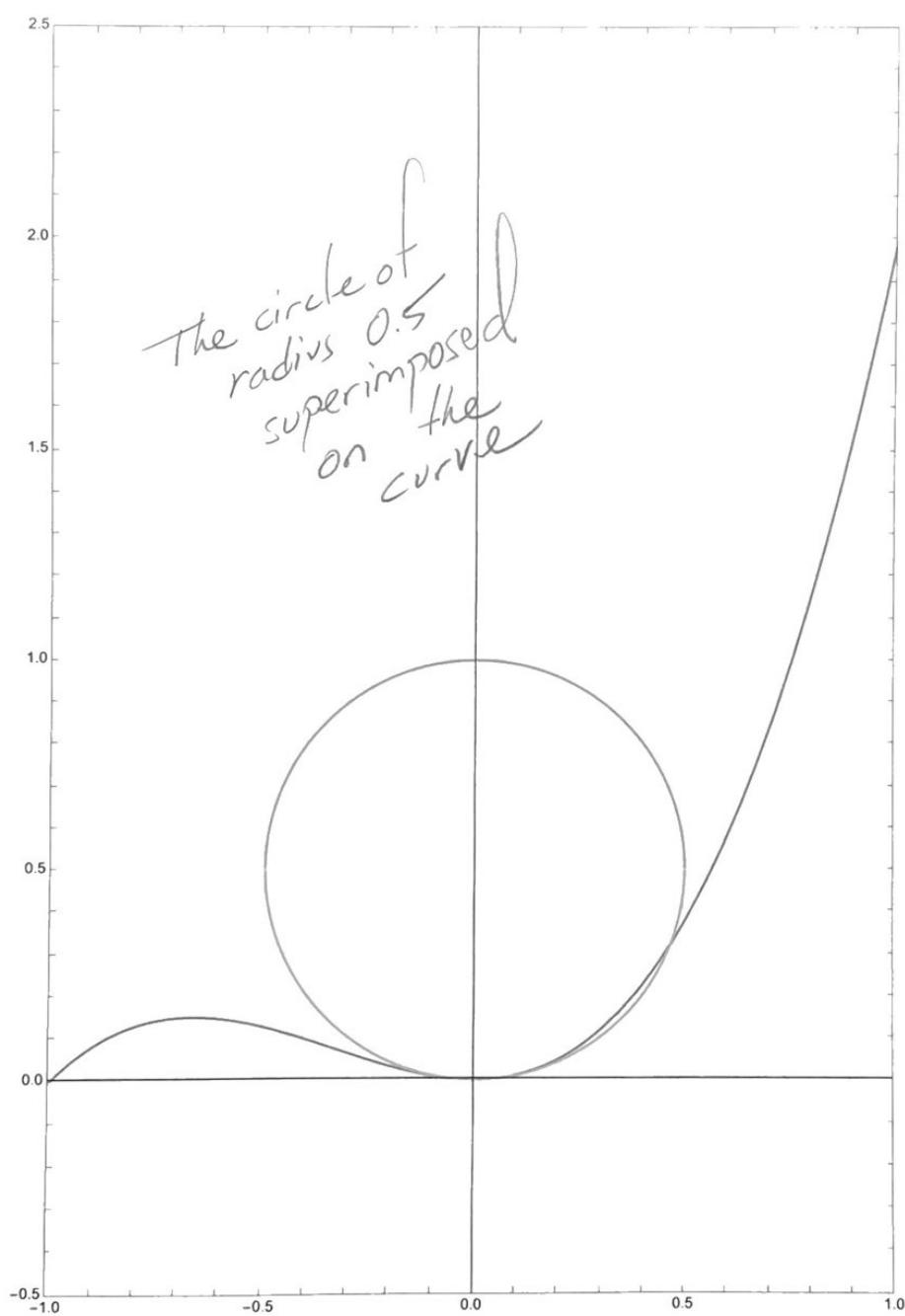
Convergence at
 $x = 0$ to 1.0
 looks

```
In[25]:= Plot[x^3 + x^2, {x, -1, 1}, PlotRange -> {{-1, 1}, {-0.5, 2.5}}, AspectRatio -> 3/2, GridLines -> {Range[-1, 1, 0.1], Range[-0.5, 2.5, 0.1]}, Frame -> True]
```

```
Out[25]=
```



```
In[10]:= Plot[{x^3 + x^2, -Sqrt[0.25 - x^2] + 0.5, Sqrt[0.25 - x^2] + 0.5},  
{x, -1, 1}, PlotRange -> {{-1, 1}, {-0.5, 2.5}}, AspectRatio -> 3/2,  
GridLines -> {Range[-1, 1, 0.1], Range[-0.5, 2.5, 0.1]}, Frame -> True]
```



3. Period Associated with the Van Der Waals Force

$$F_r = -m \frac{V^2}{r} = -m \frac{(2\pi r/\sigma)^2}{r} = -4\pi^2 m \frac{r}{\sigma^2}$$

$$= 12\epsilon \left[\left(\frac{\sigma}{r}\right)^3 - \left(\frac{\sigma}{r}\right)^2 \right] / \sigma$$

Multiply through by σ^2 and divide through by the $12\epsilon \left[\left(\frac{\sigma}{r}\right)^3 - \left(\frac{\sigma}{r}\right)^2 \right] / \sigma$ mess to get

$$\sigma^2 = \frac{-4\pi^2 m r / \sigma}{12\epsilon \left[\left(\frac{\sigma}{r}\right)^3 - \left(\frac{\sigma}{r}\right)^2 \right]} \quad \text{or}$$

$$\sigma = \sqrt{\frac{4m r / \sigma}{12\epsilon \left[\left(\frac{\sigma}{r}\right)^3 - \left(\frac{\sigma}{r}\right)^2 \right]}} \approx \sigma$$

This is only valid for $r > \sigma$. For $r < \sigma$ what is in the square root is negative.

The real Van Der Waal's system is quantum mechanical. I don't know if this period (or frequency) plays any role in its analysis.

It was just intended to be practice with the methods leading up to Corollary 7.